

# Hive

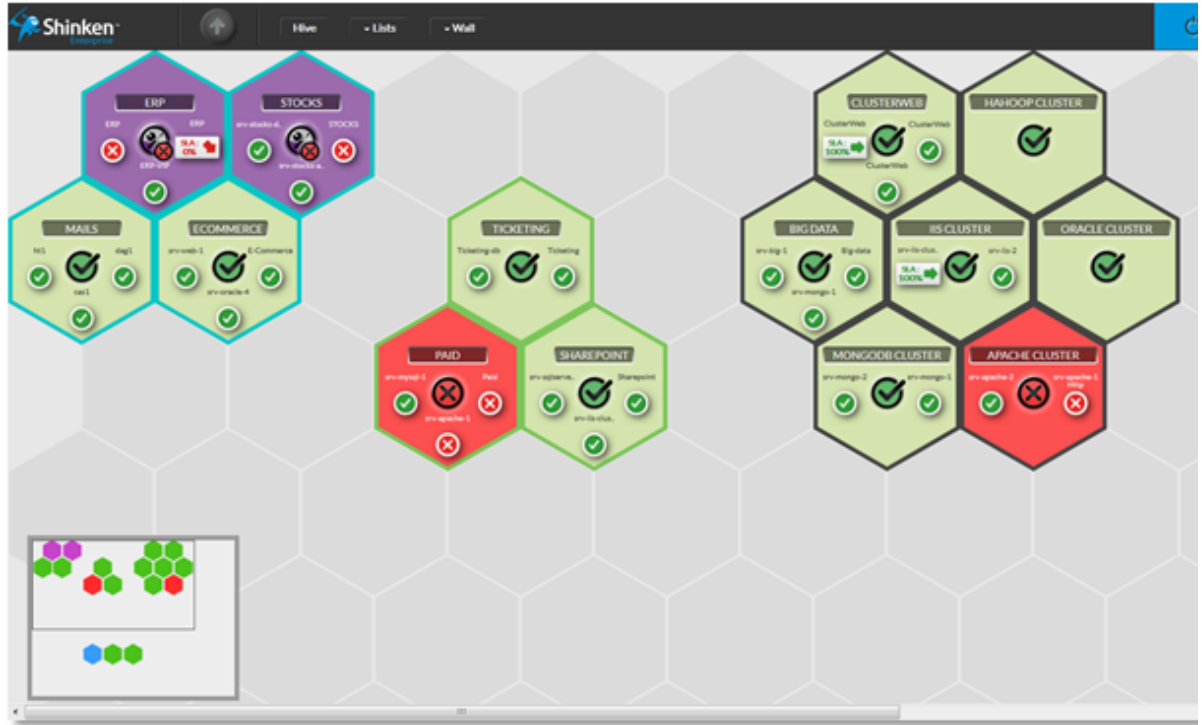
## Overview

Each user has its own hive of dashboards' summaries.

The hive can be customized as needed, the user can organize the monitoring overview in the most efficient way.

Let's study this hive to learn the possibilities of the visual monitoring interface.

The hive will help you to organize visually your overview of elements that need to be monitored.



The hive displays tiles and empty alveolus in which you can create new tiles or move existing tiles.

The hive has no size limit. Each time you add a new tile near the edge, the hive will extend itself by adding 2 columns or rows of empty alveolus.

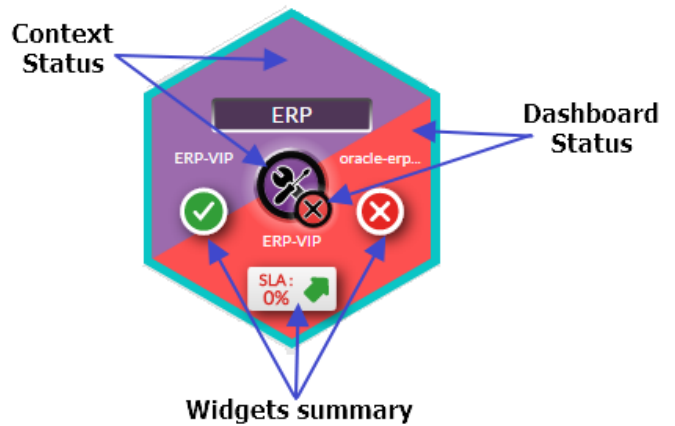
## Tile

Each tile is a **summary** of a Dashboard.

A dashboard is a visual container of information which will help you to investigate issue sources (see [Dashboard chapter](#) for more details).

It contains:

- The name of the dashboard,
- The summary of the 3 widgets that are used to compute the status of a dashboard (see [Widgets chapter](#)),
- The status of the dashboard.
  - The worst status will define the tile's status (See [Status & Context](#))
    - If the 3 summary are OK, then central status will be OK.
    - If there is at least 1 Warning, then central status will be Warning.
    - If there is at least 1 KO, then central status will be KO.
  - The background of the tile will be of the color status.
  - For improve reading of the hive, the background color of the tiles reflect the situation of dashboard:
    - If a context was defined then the background color of the tiles divides into two:
      - Above, the context color (purple for acknowledge, dark grey for Downtime)
      - Below, the status color (red for Critical, green for OK, ...)
    - If the context wasn't defined, only status color was displayed



When initially created, a tile will have

- no summary,
- the default title "NEW DASHBOARD(X)", where X is the number of tile in the hive,
- the default status OK.

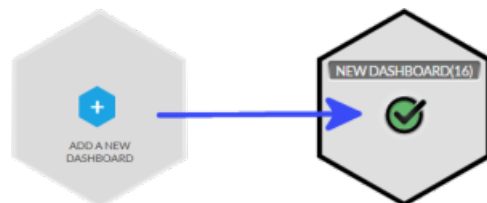
Editing the display of the tile is done into the dashboard it is linked to.

## Edit the hive

### Create a new tile

Click on an empty alveolus.

An empty tile with the default name will then be created.



### Move a tile / switch 2 tiles

Drag a tile on an empty alveolus to move it.

Drag a tile on another one to switch both tiles.

### Delete a tile

Drag a tile in the garbage can that appears at the bottom right corner of the screen.



### Open the Dashboard linked to a tile

Simply click on the tile.

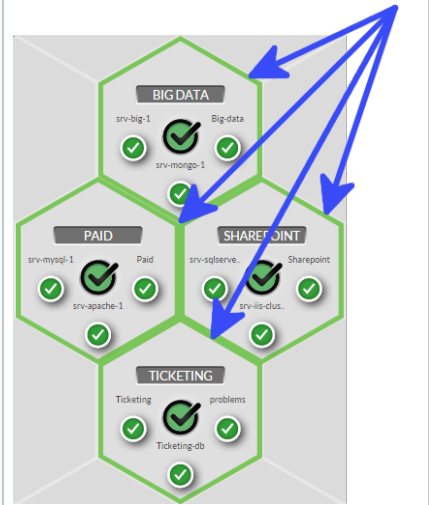
## Color Group

You will notice that some tiles have the same border color. You can set this color to tiles group. It will be then very easy to locate a type of tile.

It is up to you to choose your organization. As an example, you can choose a color to differentiate data centers.

This color can be set when editing the Dashboard linked to the tile (see [Dashboard chapter](#)).

The image show you the example of the green group.



## Mini map

The mini map is located at the bottom left corner of the hive

It will help you to navigate faster if your hive is bigger than your computer screen.

You just have to

- click inside the blackbox and drag it to the area you want to reach in the hive.
- The hive will then display the new area

